Phone: +230 5252 2122 operations@portagent.mu



#### **Real Time Reporting**

The system, deployed in 2013, allows our ground ops team to use pre-programmable mobile devices to report each steps of a ship call in real time. Where required, instantaneous pictures of the events are attached to the email. All ship calls serviced are currently supported with this system.

Mar 3rd, 2020

Port Louis



Task	Time	Task detail
Real Time Reporting	04:59:18	Dear all, Please note that we will be using a system of Real Time Reporting for this call. Hence, you will be getting updates on the various steps of the operations as and when they are happening on the ground. So as not to clog your inbox, we will be sending 4 to 5 emails for the updates. This is done via a mobile system by our ground operatives. As you will notice, this is a pioneering technology in the field of shipping and we hope that you will find it of good value.
Agent on Quay	05:20:46	PAS Ground Agent is currently on Quay awaiting arrival of relevant authorities for boarding.
Authorities on Quay	05:30:04	All authorities required for boarding (Customs, Quarantine Officer) are now on Quay ready for start of Operation

Task	Time	Task detail	
Service launch underway	05:30:18	The boarding team is underway to meet the Vessel at specified RV point Service Launch : Tibee	
Service Launch Alongside	06:00:04	Service Launch alongside Vessel. Quarantine Officer boarding vessel first for clearance as per prevailing health quarantine regulations.	
Boarding Formalities	06:08:25	PAS Agent liaising with Master to complete all formalities relating to Port Authorities, Customs, Quarantine and Coast Guards.	

Task	Time	Task detail
Crew Change - off signer	06:09:21	Detail of off Signers -
		1. Mr ZHEKOV BORISLAV IVANOV
		2. Mr SALAKOV DEYAN IVANOV 3. Mr STAMOV PLAMEN DIMOV
		4. Mr MATEV VALENTIN IVANOV
		Accommodation: St George Hotel
		Inland Transportation: Y.Calachand
Completion of Boarding	06:09:38	All formalities cleared. Shore personnel disembarked and service launch casting away.